

## BrainHack 2024 'Today-I-Learnt' Artificial Intelligence (TIL-AI 2024)

### COMPETITION RULES

*Unless otherwise defined, all capitalised terms used herein shall bear the same meanings as in the [AngelHack Terms of Service](#).*

#### 1. The Competition

- 1.1 These Competition Rules apply to the **BrainHack 2024 'Today-I-Learnt' Artificial Intelligence (TIL-AI 2024)** Competition (the "**Competition**").
- 1.2 The Competition is a hybrid competition taking place from 11 May 2024 11:00 AM SGT/GMT +8 to 13 June 2024, 5:00 PM SGT/GMT +8.
  - 1.2.1 The Virtual Qualifiers will commence on 11 May 2024 11:00 AM SGT/GMT +8 and end on 26 May 2024, 11:59 PM SGT/GMT +8.
  - 1.2.2 The in-person Semi-Finals and Grand Finals will take place on 12 & 13 June 2024 at Marina Bay Sands Singapore (the "**Competition Premises**").
    - (a) Participants are only allowed in the Competition Premises each day (12 & 13 June 2024) between the Daily Start Time - 8:30AM SGT/GMT +8 and Daily End Time - 6:00PM SGT/GMT +8.
- 1.3 Participants are required to wear lanyards for identification at all times within the Competition Premises.
- 1.4 **Education Requirements:** Activities are open to Secondary School, Junior College, Integrated Programme, Institute of Technical Education, Polytechnic and University Students.

#### 2. Teams

- 2.1 Participants are to form Competition Teams and each Competition Team must consist of at least three (3) members and shall not exceed five (5) members.
- 2.2 Each Competition Team must consist of at least two (2) Singaporeans.
- 2.3 Each Competition Team shall appoint one (1) Participant as the Competition Team's representative.
- 2.4 The Competition Team's representative is to submit the list of members in their Competition Team to AngelHack, by such date as may be required by AngelHack.

#### 3. Participants' Code of Conduct

- 3.1 We expect all Participants to respect the diversity of our community. Content containing illegal or excessive obscene or foul language, excessive violence, nudity, or sexual activity will be flagged and removed. Content that is abusive or likely to be offensive to others may also be flagged and removed.
- 3.2 As the Competition is an ongoing process over a period of time, Competition Participants, AngelHack and DSTA may not be as responsive as you may hope for, due to reasons such as, amongst others, time zone differences, personal commitments outside the Competition, and work or education commitments. Therefore, we seek understanding from all involved parties in the Competition to respect each individual's boundaries, external commitments or circumstances. Acts of disrespect to Participants, AngelHack, or DSTA, includes, but is not

limited to, constant messaging within an unreasonably short period of time, flooding the Competition main channel(s) without providing a reasonable amount of time for responses to be made, use of abusive and/or demanding language, etc.

- 3.3 We value integrity and expect you to represent who you are and your Competition Team honestly in your submissions and in any forms that we share with you during the course of the Competition.
- 3.4 We celebrate makers, creators, developers and want to help each of you who are part of this community grow and improve your skills. When you share feedback, please keep it constructive. Any content that is abusive, threatening, expresses hatred, or is likely to offend others is unacceptable and may result in the content being removed, the suspension or termination of your account, or disqualification from the Competition, at the sole discretion of AngelHack and/or DSTA.
- 3.5 Do not share or post any personal or private information about you or any other person. This includes any photos (unless you have explicit permission to do so), phone numbers, addresses, location details, personal email, social media profiles.
- 3.6 Our community and platforms help showcase software, participate in virtual challenges and hackathons, share your ideas, code, get feedback and motivation. Do not upload anything unrelated, explicit, repeatedly post the same thing or post anything that is not relevant to the event that you are participating in or send excessive, unsolicited messages to other users.

#### **4. Project Rules**

- 4.1 The competition period and Submission Period for the Competition shall be as follows:
  - 4.1.1 Virtual Qualifiers Period: 11 May 2024 11:00 AM SGT/GMT +8 to 26 May 2024, 11:59 PM SGT/GMT +8.
  - 4.1.2 Semi-Finals and Grand Finals Period: 12 June 2024, 8:30 AM SGT/GMT +8 to 13 June 2024, 11:00 AM SGT/GMT +8
  - 4.1.3 The Competition Team's representative must submit the Team's Submission to the Competition's submission portal during the official Submission Period.
- 4.2 You and your Competition Team are strictly not allowed to submit Submissions that are not created by you or that are not what you have worked on during the period of the Competition. If there are other projects that could be great resources, kindly reach out to AngelHack or DSTA in the community and request to add such projects to the resources.
- 4.3 You and your Competition Team are not allowed to work on your project before the hacking period stipulated in Rule 4.1. Each team is required to use version control for your code throughout the course of the Competition. Any repositories with single commits of large files without proper history will be default assumed to be unqualified unless proven otherwise.
- 4.4 Each Submission will be judged solely on what you and your Competition team has worked on during the duration of the Competition. Each team is required to share the source code of the Submission on the Submission Portal.
- 4.5 If you or your Competition Team are using an existing project, you must credit the project by disclosing all details of the same and outline the improvements made to the project in your Submission, provided always that the Intellectual Property Rights of such existing project is exclusively owned by you or a member of your Competition Team. Failure to comply with this Rule 4.6 may result in the disqualification of you and your Competition Team and the team's Submission.
- 4.6 If someone has helped you or contributed to your Submission, you must credit them in your Submission for their contribution.

- 4.7 Make sure to check the license of any public repository before you use it for your Submission and give the appropriate credit to that repository and the creator in your Submission. You cannot utilize content that violates any third party's rights (including privacy, personality, moral or intellectual property rights, or that constitutes copyright infringement) unless you have acquired the necessary rights to do so or the content is subject to an open source license.
- 4.8 When making your Competition Submission, you must ensure that your Submission adheres to the Fresh Code Rule (as defined below) or that you have the right to use any existing content that forms the whole or a part of your Submission. This includes, without limitation, images, lines of code or demonstration videos in your Submission.
- 4.9 You must ensure that you have the permission from all persons, venues and/or entities who worked on or were engaged to work on or contributed in any respect to the Submission or any part thereof. Otherwise, please do not use such material and do not upload the same in your Submission.
- 4.10 The use of generative AI tools, including but not limited to tools for code completion (e.g. GitHub Copilot), chatbots (e.g. ChatGPT), image generation (e.g. Midjourney, DALL-E), etc., are approved for the Competition as long as no personal, confidential, or restricted information is used with the AI tool. You and/or your Competition Team who use AI technologies do so at your own risk. In the event where you and/or your Competition Team exposes proprietary, sensitive, confidential, or personally identifiable data to an AI tool, AngelHack reserves the right to disqualify such You and/or your Competition Team from the Competition and any consequences arising thereof shall be solely borne by you and/or your Competition Team.
- 4.10.1 You and your Competition team are responsible for ensuring any code, datasets, or similar assets generated using generative AI tools in your Submission adhere to Rules 4.6 to 4.10 above.
- 4.10.2 Any usage of generative AI tools must be specifically credited in your Submission describing the extent of the use and which parts of the Submission it was used for.

## 5. The Fresh Code Rule

- 5.1 All Competition Teams should strictly adhere to the fresh code rule, under which the following should be adhered to (the "**Fresh Code Rule**"):

### 5.1.1 What can be done **before** the Competition

- (a) Competition Teams can create wireframes, designs and user flow.
- (b) Competition Teams can pre-train models or gather data sets prior to the event.

### 5.1.2 What must be done **during** the Competition

- (a) All code submitted as part of the Submission must be written during the Competition and submitted before the expiry of the Submission Period (as per Rule 4.1).
- 5.2 Provided that the Fresh Code Rule is adhered to, Participants and/or their Competition Team are allowed to use any coding languages or open-source libraries as part of their Submission.

## 6. Intellectual Property Rights

Save as otherwise agreed with the relevant Competition Team (including under these Competition Rules and the AngelHack Terms of Service), all Intellectual Property Rights

subsisting in a Competition Team's Submission shall remain vested in such Competition Team.

## **7. Prizes**

7.1 Participants are only eligible to win up to one (1) Main Challenge Prize.

7.2 The prizes for the Competition are denominated in SGD, and includes all applicable taxes and fees associated with prize receipt and/or use by the prize recipients. Prize recipients will be required to provide the necessary payment and/or distribution details requested by DSTA in a timely and accurate fashion in order to receive the relevant prize.

## **8. Removal of Content and Terms**

AngelHack and/or DSTA reserves the right to remove your content and/or block or remove your account from the platform if we believe that you have violated any of the guidelines mentioned above.

## **9. Incorporation of General Terms**

In addition to these Competition Rules, please read our [terms of service](#), [privacy policy](#), [code of conduct](#) for terms which also apply to your participation in the Competition.

AngelHack and/or DSTA reserve the right to modify these Competition Rules without prior notice.